

Year 2 Yearly Overview



Terms:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
English	Writing	 Billy Monster's Daymare Letter Writing: Letter to Billy to convince him children are not scary.	 Cottonwool Colin Story Writing: Retell the story	 Traction man Adventure Story: Create an adventure for Traction Man to encounter & solve.	 The Dark Letter: Letter to Lazlo persuading him to not be afraid of the dark.	 The Night Shimmy Description: Character description of Eric.	 G.E.M. Fact File: A fact file about monsters
	Spelling	 The owl who is afraid of the dark Storytelling: Retell the story  AA Milne Poem: Rhyming poem	 Amazing Grace Diary: Diary entry in a day of the life of Grace.  Acrostic Poem Poem: Create a poem to perform using your name.	 Parents and their Young Explanation Text: Write an explanation text of the life cycle of a frog.	 Beauty and the Beast Traditional Tales: Write a Fairy Tale changing the character & the middle of the story.  How to turn a class hamster into a dinosaur Instructions: Rewrite instructions on making a thaumatrope	 Chatterbox Ben Diary: Write a diary entry about a day in the life of a child in the Bronze Age  Thrill City Email: Write an email of complaint.	 Chocolate Planet Fantasy Story: Retell the story using your imagination  Chocolate Instructions: Write instructions on how to make chocolate cake
		2A unit 1-5 -or sound spelt a before l and ll -soft c -adding the suffix y 1 -adding the suffix y 2 -adding the suffix ly	2A unit 6 -10 -the n sound spelt kn + gn -the igh sound spelt y -adding the suffix ing 1 & 2 - the j sound	2A unit 11-14 -the o sound spelt a after w and qu -adding the suffix ed parts 1, 2 and 3	2B unit 1-5 -the r sound spelt wr adding the suffix er or est part 1,2,3 -the ee sound spelt ey	2B unit 6-10 -adding the suffix ness 1&2 -words ending in le -words ending in el -words ending in al	2B unit 11-15 -adding the suffix ful -adding the suffix less -adding the suffix ment -adding the suffix tion -adding the suffix es



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	Reading	Fiction: Ruby's Worry -Tom Percival Non Fiction: Fairy Cakes - Mary Berry Poetry: Please Mrs Butler - Alan Alhberg	Fiction: Whole text Mr Majeika Poetry: Magic of the Brain -	Fiction: Here Comes the Aliens - Colin Mcnaughton Non Fiction: Why do we eat? Poetry: My Sister's a Monster - Gillian Floyd	Fiction: Whole Text George's Marvellous Medicine Non Fiction: Night Animals	Fiction: Little Beauty - Anthony Browne Non Fiction: Welcome to Country Poetry: Alien Stole My Underpants	Fiction: Whole Text Charlie & the Chocolate Factory Poetry: Quick, Tomorrow has your Name on it
Maths		Place Value to 100	Addition and Subtraction; Shape	Money Multiplication and Division	Length and Height; Mass, Capacity and Temperature	Fractions; Time	Statistics; Position and Direction; Consolidation
Times Tables		Consolidate 2s, 5s and 10	Consolidate 2s, 5s and 10	Consolidate 2s, 5s and 10	Consolidate 2s, 5s and 10	Consolidate 2s, 5s and 10	Consolidate 2s, 5s and 10
Science		Biology - Animals including Humans Notice that animals have offspring which grow into adults. Describe the basic needs of humans for survival.		Biology - Animals including Humans Explain the importance of exercise, a healthy diet and hygiene for humans.	Biology - Plants Observe and describe how bulbs grow into mature plants. Explore seeds and bulbs to help describe how they grow into mature plants. Begin to investigate what plants need to survive and to stay healthy.	Biology - Living things and their habitats Identify and explore things that are alive, dead or never alive. Begin to explore different habitats and understand that most living things live in a habitat which provides basic needs. Begin using a simple food chain.	Chemistry - Uses of everyday materials Identify and compare the suitability of everyday materials and investigate how the shape of some solid objects can be changed.
Geography		Map work and Compass skills devising simple maps using symbols in keys compass directions	-The Great Fire of London Finding out about the past as history detectives, how the fire started, why it spread so quickly and rebuilding London	Around the World: Continents and Oceans Naming and locating the world's seven continents and five oceans.	The Stone Age How people lived in the Stone Age and timeline of key events	London (UK) and Mogadishu (Somalia) Similarities and differences in human and physical geography in the UK and a non-European country	The Iron Age How settlements and the domestication of plants and animals began
History							
Religious Education		Judaism 1.3 Who is Jewish and what do they believe?	Christianity, Islam & Judaism 1.4 What can we learn from sacred books?	Christianity, Islam & Judaism 1.6 How and why do we celebrate special and sacred times?		Islam 1.2 Who is a Muslim and what do they believe?	Christianity & Judaism 1.8 How should we care for others and the world, and why does it matter?
Art and Design / Design and Technology		Art: Drawing Mark making In response to words, music, stories, on different surfaces; Direct observation drawing and drawing from different view-points. <i>Art through Story</i>	DT: Mechanisms 'Fire Engines' Explore wheels, axles and chassis to design, make and evaluate a vehicle	Art: Painting Responding to the work of artists; Responding visually to a story; Exploring the imagination through mark making. <i>Artists - Wassily Kandinsky and Anthony Frost</i>	DT: Textiles 'Puppets' Explore fabrics and learn basic sewing skills including as running stitch and over stitch, to design, make and evaluate glove puppets	Art: 3D Art- Clay Using sculpture to develop ideas to create a piece of Aboriginal Art <i>Art work- Aboriginal art</i>	DT: Food Technology 'Teddy Bears' Picnic' Explore different foods and where they come from, to design, prepare and evaluate nutritious picnic dishes



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Computer Science	Online Safety: CT Choice IT around us Identifying IT and how its responsible use improves our world in school and beyond.	Online Safety: CT Choice Digital Photography Capturing and changing digital photographs for different purposes	Online Safety: CT Choice Robot Algorithms Creating and debugging programs, and using logical reasoning to make predictions	Online Safety: CT Choice Pictograms Collecting data in tally charts and using attributes to organise and present data on a computer.	Online Safety: CT Choice Digital Music Using a computer as a tool to explore rhythms and melodies, before creating a musical composition.	Online Safety: CT Choice Programming Quizzes Designing algorithms and programs that use events to trigger sequences of code to make an interactive quiz.
PSHE and SMSC	Being Me in My World How my behaviour can impact other people in my class.	Celebrating Differences Understand that sometimes people get bullied because they are seen to be different; this might include people who do not conform to gender stereotypes.	Dreams and Goals How I play my part in a group and the parts other people play to create an end product. Recognising how our skills complement each other.	Healthy Me Why foods and medicines can be good for my body. Comparing my ideas with less healthy/ unsafe choices.	Relationships Understand why some things might make me feel uncomfortable in a relationship and compare this with relationships that make me feel safe and special.	Changing Me Life cycles in nature and growing from young to old.
PE	Games- Dribbling Dribble a variety of balls in different ways. Explore and practice using feet, hands, and equipment like hockey sticks, bats or small rackets	Gymnastics- Balance Explore a variety of ways of balancing on different body parts both on the floor and using apparatus	Dance- Communicating moods, feelings and ideas Choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; link actions	Gymnastics- Jump and landing Create sequences of at least four actions on the floor; show control and coordination when balancing and linking movements	Dance- Using dynamics to develop the dance Create and repeat short dances inspired by themes; learn how to use movement to communicate ideas, moods and feelings	Games- Throwing and catching Catch and throw in simple movement games
Music	Long and Short Sounds Creating graphic scores and own compositions	Pitch Exploring how pitch can be used to express moods and feelings	Beat and Rhythm Exploring music and changing tempo	Singing Learning different songs, demonstrating understanding of long and short, high and low sounds and volume changes.	That's The Score Exploring different ways that musical elements can be drawn so that compositions can be followed and performed in detail.	Instrument Sounds and Families Researching different percussion instruments and discussing how they work. Designing and constructing own musical instruments.