



ART & DESIGN CURRICULUM MAP

Year	Autumn 1	Spring 1	Summer 1
Nursery	Painting, drawing, collage and model making	Painting, drawing, collage and model making Introducing frottage	Painting, drawing, collage and model making Introducing printing
Reception	Exploring different media Painting- Colour mixing Drawing- Self Portraits 3D- Moulding plasticine	Exploring different media 3D- Junk modelling 3D-Collage, Exploring different texture Painting- using water colours	Exploring different media Drawing- observational drawings 3D- Paper mache
Year 1	Drawing Mark Making; Making a surface/finger drawing; imagination drawing <i>Art through Story</i>	3D Art- clay Respond to the work of artists; Responding visually to a story; Developing skills in clay work <i>Artists - Andy Goldsworthy and Richard Long</i>	Painting Responding to the work of artists; Exploring thick and thin line; Responding to story <i>Artist -Jasper Johns</i>
Year 2	Drawing Mark making in response to words, music, stories, on different surfaces; Direct observation drawing and drawing from different view-points. <i>Art through Story</i>	Painting Responding to the work of artists; Responding visually to a story; Exploring the imagination through mark making. <i>Artists - Wassily Kadinsky and Anthony Frost</i>	3D Art- clay Using sculpture to develop ideas to create a piece of Aboriginal Art <i>Art work - Aboriginal art</i>
Year 3	3D Art- paper mache, clay Use sculpture techniques with a range of materials to make a bowl <i>Artist: Kandinsky, Frost, Hodgkin</i>	Drawing Use a range of drawing techniques to create a whole class image <i>Artist - Vincent Van Gogh</i>	Painting Develop painting techniques to create an image of the sky <i>Artist - Vincent Van Gogh and Sean Scully</i>
Year 4	Drawing Respond visually to a story and explore the formal elements of line, colour and pattern <i>Artist - John Brunsdon</i>	Painting Develop painting techniques/ colour theory to create a painting of a flower <i>Artists - Georgia O'Keefe and J.M.Turner.</i>	3D Art- paper mache, clay Use varied sculpture techniques with a range of materials to create a shoe design <i>3D Art Work from various periods, styles and cultures</i>
Year 5	Drawing Investigate and collect visual information and techniques from natural forms as a starting point <i>Artist - Hundertwasser and Frank Auerbach</i>	3D Art- Modroc, clay Explore a range of materials to create a 3D response to figurative sculptures <i>Artist - Alberto Giacometti</i>	Painting Investigate and collect visual information and techniques from natural forms as a starting point <i>Artist - Chris Ofil</i>
Year 6	Drawing Develop skills in enlargement using observational drawings and portraits from different times and styles <i>Artists - Various</i>	Painting Develop skills in colour theory responding to the work of Cubists <i>Artists - Patrick Heron and Patrick Caulfied</i>	3D- clay, paper mache Explore a range of view points to create a 3D form in response to figure work <i>Artist - Henry Moore</i>